## **Bellarmine University Intramural Sports**

## **3 POINT SHOOTOUT RULES**

## **ELIGIBILITY RULES:**

- 1. Bellarmine University Intramural Sports program participation is voluntary and individuals use facilities at their own risk. Participation in any physical activity involves inherent risk and even when safety precautions are utilized, injuries and accidents can occur. The Sport, Recreation, and Fitness (SuRF) Department would like to encourage each individual to consult their physician and obtain adequate personal health/accident insurance prior to participation in our programs.
- 2. You must have a Bellarmine University ID to participate. NO ID, NO PLAY...NO EXCEPTIONS!
- 3. No Person shall play on more than one team per sport. If caught doing so by supervisor or official, Player shall be suspended for remainder of season and that game shall be forfeited. Opposing team does not have to protest if caught by supervisor or official.
- 4. No person shall use false identification in order to participate. If caught, person will be suspended from Intramural Sports and possibly SuRF for a period of time determined by the Intramural Director.

## **THE GAME:**

- 1. The Shoot-Out shall be conducted and organized in the following manner:
  - A. Each participant must shoot from each of the 5 designated spots quickly!! A total of 5 shots will be taken from each spot. One (1) specially marked (or noted) basketball at each spot shall be worth two (2) points instead of one (1) which will be awarded for other shots. All shooters must start his/her shot outside the three-point line. In the competition, the person with the highest points accumulated will win the round. This must be done in the presence of the Intramural Director or one of the Intramural staff members.

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