

Bellarmine University Intramural Sports

FREE THROW COMPETITION RULES

ELIGIBILITY RULES

1. Bellarmine University Intramural Sports program participation is voluntary and individuals use facilities at their own risk. Participation in any physical activity involves inherent risk and even when safety precautions are utilized, injuries and accidents can occur. The Sport, Recreation, and Fitness (SuRF) Department would like to encourage each individual to consult their physician and obtain adequate personal health/accident insurance prior to participation in our programs.
2. You must have a Bellarmine University ID to participate. NO ID, NO PLAY...NO EXCEPTIONS!
3. No Person shall play on more than one team per sport. If caught doing so by supervisor or official, Player shall be suspended for remainder of season and that game shall be forfeited. Opposing team does not have to protest if caught by supervisor or official.
4. No person shall use false identification in order to participate. If caught, person will be suspended from Intramural Sports and possibly SuRF for a period of time determined by the Intramural Director.

GAME PLAY

1. There will be a "5 Minute Grace Period". Participants are asked to show up on time!!
2. The contest will be conducted in the SuRF.
3. The participants are urged to practice before the contest starts.
4. Participants will be given practice shots before starting competition. If he/she makes a practice shot, it will count as a successful shot.
5. Contestants will attempt to successfully complete (25) free throws.
6. The contestant who makes the highest percentage of his or her shots will be declared the winner of the contest.
7. The tie-breaker will be determined by the shooter who made the most consecutive shots.

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